

## 3 Cities Hoops AAU Basketball League

CONTACT	Via Text: Robert @ 509-205-9659 or Via Email: <u>Bill@3citieshoops.com</u>		
REGISTRATION	ALL teams must register online at <u>www.3citieshoops.com</u> by clicking "Enroll" in the center section for 3 Cities Early Fall League. <b>Coaches are responsible for entering rosters with AAU card #s</b> by the Saturday before first scheduled game.		
LEAGUE DATES	September 18 – October 23. (6-Week Season)		
DIVISIONS	Boys & Girls 3 <sup>rd</sup> – 8 <sup>th</sup> grade (2 <sup>nd</sup> grade teams can play 3 <sup>rd</sup> grade)		
DEADLINE	No deadline but some grade levels will close early if/when optimal scheduling numbers are met.		
ENTRY FEES	\$300: 6 Games		
DIVISION FORMAT	Divisions will consist of six or seven teams, if possible.		
SCHEDULING FORMAT GAME DATES/TIMES	In general, the following scheduling format will be followed: Teams will play six Sundays. Saturdays (9/18, 9/25, 10/2, 10/9, 10/16, 10/23): 8:00 AM - 6:00 PM Game times could vary depending on gym availability at each location		
LOCATIONS	Life Quest and surrounding TC area.		
RULES OF PLAY	<ul> <li>2022-2023 High School Rules will be played, with the following exceptions: <ol> <li>No shot clocks.</li> <li>4<sup>th</sup> Grade &amp; below: 6-minute quarters (running clock with 15-point margin in 4<sup>th</sup> quarter)</li> <li>5<sup>th</sup> Grade &amp; above: 7-minute quarters (running clock with 15-point margin in 4<sup>th</sup> quarter)</li> </ol> </li> <li>Ball size: <ul> <li>Boys Grades 2<sup>nd</sup>-6<sup>th</sup> will use 28.5" ball</li> <li>Boys Grades 2<sup>nd</sup>-6<sup>th</sup> will use 29.5" ball (If 6<sup>th</sup> boys' team is playing in a crossover game against 7<sup>th</sup>-8<sup>th</sup> boys, 6<sup>th</sup> Grade team picks ball size)</li> <li>Girls Grades 2<sup>nd</sup>-3<sup>rd</sup> will use 27.5" ball</li> <li>Girls Grades 4<sup>th</sup>-8<sup>th</sup> will use 28.5" ball</li> </ul> </li> <li>Overtime 1:00; 2<sup>nd</sup> overtime sudden death.</li> <li>2-minute half-time.</li> <li>3-minute minimum warm-up between games:</li> <li>Schedule Adherence Rule: If a court gets behind schedule, the OFFICIALS on the court can adjust clock to a running clock.</li> <li>Three 30-second timeouts per game.</li> </ul> <li>NO zone 5<sup>th</sup> grade and below. First time is a warning. Each time after that results in 2 points and ball out of bounds.</li> <li>NO full court press once team is up by than 15 points. Teams must set up their defense inside the 3-point arc until opponent makes the first pass after mid-court, then the team may proceed to play defense. The offense has the option to cross the center line at any time, however the 10 second backcourt count starts when the defensive team is behind the 3-point arc.</li>		

- 12. Technical or Intentional fouls 2 points awarded and ball out of bounds.
  - a. First technical foul on a coach, "seat belt" rule in effect. Second technical on a coach and he/she is ejected from the gym and out for remainder of the day.
  - b. **Third c**oach technical will result in suspension from all future events until cleared by 3 Cities Administration.
  - c. One technical on a player, the player sits on the bench for the remainder of the game. Officials and Gym Administrators have the right to eject a fan, player or coach. NO EXCEPTIONS!
- 13. If a fan is removed from a 3 Cities Hoops event, he/she must leave the entire facility is not allowed at any future events until cleared by 3 Cities Administration.
- 14. Forfeit time Game time, unless directed otherwise by league administration
- 15. Standings tie-break:
  - a. Head to Head
  - b. Head to Tied Group (more than two teams)
  - c. Point difference in Tied Group (max per game is 10 points)
  - d. Least amount of points against

## LEAGUE RULES COACHES...PLEASE INFORM YOUR PARENTS AND ASSISTANTS!

- 1. Admission Adults \$6, Seniors (55+) and Students (K-12) \$4.
- Roster must be entered online under "Manage Rosters" in your Team Sideline account by 9/11/21. All coaches/players must have AAU card before participating at any capacity, including practice.
- 3. A player may play for only ONE team PER GRADE LEVEL during league play.
- 4. Players can sign up in divisions above grade level. Girls can plan in boys' divisions of same age or up.
- 5. 3 Cities Hoops has final discretion regarding placement of players/teams to provide optimal competitive balance.
- 6. Players cannot wear jewelry of any kind during games.
- 7. Players cannot switch teams during a season once games have started.
- 8. We reserve the right to refuse team/coach/player/spectator entry into our events.
- 9. Each team will be allowed **TWO FREE ENTRIES** per day for the head coach and a scorekeeper, **only at the facility in which they are playing**. This is to support all the hosting groups with their costs. Without them there would be no games in the Tri Cities. Please return score sheets to admission gate following the game.
- 10. At the score table 1 team keeps clock & 1 team keeps score sheet.
- 11. ALL persons on the bench must possess current AAU cards.
- 12. It is the responsibility of the head coach to not only know and understand these rules, but also to convey them to all associates of his/her team.

## Club Compliance Form CONCUSSION LAW REQUIREMENTS Club Compliance Statement

HB1824, otherwise known as the Zachery Lystedt Law, was signed into law on May 14, 2009. It requires, as of July 26, 2009, that additional steps be taken regarding concussions in private non-profit youth athletic programs using school district facilities.

This bill requires training and documentation which AAU Member Clubs must adhere to. AAU players and their parents/guardians must meet these minimum requirements:

- 1. All AAU member coaches will have to take training on the nature and risk of concussions and head injury including continuing to play after a concussion or head injury.
- 2. On a yearly basis, a concussion and head injury information sheet shall be signed and returned by the youth athlete and athlete's parents/guardian prior to the youth athlete's initiating practice or competition.
- 3. All athletes suspected of suffering a concussion or brain injury will be removed from practice or competition and not returned to play until cleared in writing by a licensed health care provider trained in the evaluation and management of concussions (Medical Doctors, Doctor of Osteopathy, Advanced Registered Nurse Practitioner, Physicians Assistants, and *Certified* Athletic Trainers).

<b>3 Cities Hoops</b> Compliance Statement for HB1824 Youth Sports-Head Injury Policies			
This page must accompany each league or tournament entry form. Participation in AAU Sanctioned Events will not be granted until this page is returned and requirements of this application are complete and approved by event operator.			
Team:	Grade Level:		
Name of Event:	Date of Event:		
Club:	_ Club Number:		
Coach Name (Printed):			
I verify all coaches, athletes and their parent/guardian have complied with mandated policies for the management of concussions and head injuries as prescribed by HB 1824, section 2.			
Signed:			
AAU Club Contact	Position with AAU Club	Date signed	

This event is licensed by the Amateur Athletic Union of the U.S., Inc. All participants must have a current AAU membership. AAU membership may not be included as part of the entry fee to the event. AAU Youth Athlete membership must be obtained before the competition begins. BE PREPARED! Adult and Non-Athlete memberships are no longer instant and cannot be applied for at event. Please allow at least 10 days for membership to be processed. Participants are encouraged to visit the AAU website <u>www.aausports.org</u> to obtain their membership.