



## 3 Cities Hoops 2018 Winter Slam

### CONTACT

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3 Cities Winter Slam has had almost 350 teams participate in the first three years of the tournament! The 2019 Winter Slam is a STATE TOURNAMENT QUALIFIER and we are also expecting fewer spots available compared to previous years.

**REGISTRATION HAS CLOSED EARLY EACH YEAR FORCING US TO TURN TEAMS AWAY, SO PLEASE SIGN UP EARLY TO SECURE YOUR SPOT!**

ALL teams must register online at [www.3citieshoops.com](http://www.3citieshoops.com) by clicking "Enroll" in the center section for the 3 Cities Winter Slam.

### TOURNAMENT DATES

December 20<sup>th</sup> – 22<sup>nd</sup>

### DIVISIONS

Boys 2<sup>nd</sup> – 8<sup>th</sup> Grade, Girls 2<sup>nd</sup> – 8<sup>th</sup> Grade

### REGISTRATION INFO

December 12<sup>th</sup> or closing when capacity is reached

### ENTRY FEES

**\$245**

### GAME START TIMES

Friday: 5:00PM to 9:00PM  
Saturday: 8:30AM to 8:30PM  
Sunday: 9:00AM to 8:00PM

### LOCATIONS

Southridge Sports Complex, Pasco, Kennewick, Richland, Burbank

### RULES OF PLAY

2019-2020 High School Rules will be played, with the following exceptions:

1. No shot clock.
2. 20-minute running halves: clock will stop last 1-minute of 1<sup>st</sup> half and last 2-minutes of 2<sup>nd</sup> half (unless 15-point lead)
3. Ball size:
  - Boys Grades 2<sup>nd</sup>-6<sup>th</sup> will use 28.5" ball
  - Boys Grades 7<sup>th</sup>-8<sup>th</sup> will use 29.5" ball
  - Girls Grades 2<sup>nd</sup>-3<sup>rd</sup> will use 27.5" ball
  - Girls Grades 4<sup>th</sup>-8<sup>th</sup> will use 28.5" ball
4. Overtime 1:00; 2<sup>nd</sup> overtime sudden death.
5. 2-minute half-time.
6. 3-minute minimum warm-up time, or until the scheduled start of the game (whichever is longer)
7. **Three 30-second timeouts per game.**
8. **Press Rule:** NO full court press once team is up by more than 15 points. Teams must retreat back inside the 3-point arc until opponent makes the first pass once past the center line with the ball, then you are allowed to play defense. The offense has the option to cross the center line at any time, however the 10 second backcourt count starts when the defensive team is behind the 3-point arc.
9. Technical or Intentional fouls – 2 points awarded and ball out of bounds.

- a. **First technical foul on a coach, “seat belt” rule in effect. Second technical on a coach and he/she is ejected from the gym and out for remainder of the day.** Two coach ejections will result in suspension from all future events until cleared by 3 Cities Administration.
  - b. One technical on a player, the player sits on the bench for the remainder of the game. **Officials and Gym Administrators have the right to eject a fan, player or coach. NO EXCEPTIONS!**
10. If a fan is removed from a 3 Cities Hoops event, he/she must leave the entire facility is not allowed at any future events until cleared by 3 Cities Administration.
11. Forfeit time – Game time, unless directed otherwise by league administration
12. Standings tie-break:
  - a. Head to Head
  - b. Head to Tied Group (more than two teams)
  - c. Point difference in Tied Group (max per game is 10 points)
  - d. Least amount of points against

### 3 CITIES RULES

### COACHES...PLEASE INFORM YOUR PARENTS AND ASSISTANTS!

1. Admission: ADULTS \$6, SENIORS (55+)/STUDENTS (K-12) \$4 (**AGAIN, INFORM YOUR PARENTS!!**)
2. Officials and Gym Administrators have the right to eject a fan, player or coach. NO EXCEPTIONS!  
**The spectator admission fee is not a license to berate officials, scorekeepers, coaches, players, or anyone associated with our events. COACHES, please understand that you are responsible for the behavior of your team’s spectators. Keep that in mind when building your roster.** If a fan is removed from a 3 Cities Hoops event, he/she must leave the entire facility is not allowed at any future events until cleared by 3 Cities Administration.
3. Roster must be entered online under “manage rosters” in your team sideline account before first game or team will forfeit. All players must have AAU card before participating at any capacity.
4. A player may play for only ONE team PER GRADE LEVEL during tournament play.
5. Players can play divisions above grade level.
6. Players cannot wear jewelry of any kind during games.
7. Players cannot switch teams once games have started.
8. We reserve the right to refuse entry into our events.
9. Each team will be allowed **TWO FREE ENTRIES** for the head coach and a scorekeeper. An assistant may be admitted free in lieu of a scorekeeper, but coaches will then need a volunteer score keeper, who must pay admission.
10. Please return score sheets to admission gate immediately following the game.
11. Coaches report scores online after games
12. ALL persons on the bench must possess current AAU cards.
13. **It is the responsibility of the head coach to not only know and understand these rules, but also to convey them to all associates of his/her team.**

*This event is licensed by the Amateur Athletic Union of the U.S., Inc. All participants must have a current AAU membership. AAU membership may not be included as part of the entry fee to the event. AAU Youth Athlete membership must be obtained before the competition begins except where the event operator has a laptop available with an internet connection. Be Prepared: Adult and Non-Athlete memberships are no longer instant and cannot be applied for at event. Please allow 10 days for membership to be processed. Participants are encouraged to visit the AAU web site [www.aasports.org](http://www.aasports.org) to obtain their membership.*

# Club Compliance Form

## CONCUSSION LAW REQUIREMENTS

### Club Compliance Statement

HB1824, otherwise known as the Zachery Lystedt Law, was signed into law on May 14, 2009. It requires, as of July 26, 2009, that additional steps be taken regarding concussions in private non-profit youth athletic programs using school district facilities.

This bill requires training and documentation which AAU Member Clubs must adhere to. AAU players and their parents/guardians must meet these minimum requirements:

1. All AAU member coaches will have to take training on the nature and risk of concussions and head injury including continuing to play after a concussion or head injury.
2. On a yearly basis, a concussion and head injury information sheet shall be signed and returned by the youth athlete and athlete's parents/guardian prior to the youth athlete's initiating practice or competition.
3. All athletes suspected of suffering a concussion or brain injury will be removed from practice or competition and not returned to play until cleared in writing by a licensed health care provider trained in the evaluation and management of concussions (Medical Doctors, Doctor of Osteopathy, Advanced Registered Nurse Practitioner, Physicians Assistants, and ***Certified*** Athletic Trainers).

### 3 Cities Hoops

#### Compliance Statement for HB1824

#### Youth Sports-Head Injury Policies

**This page must accompany each league or tournament entry form. Participation in AAU Sanctioned Events will not be granted until this page is returned and requirements of this application are complete and approved by event operator.**

Team: \_\_\_\_\_ Grade Level: \_\_\_\_\_

Name of Event: \_\_\_\_\_ Date of Event: \_\_\_\_\_

Club: \_\_\_\_\_ Club Number: \_\_\_\_\_

Coach Name (Printed): \_\_\_\_\_

I verify all coaches, athletes and their parent/guardian have complied with mandated policies for the management of concussions and head injuries as prescribed by HB 1824, section 2.

Signed:

\_\_\_\_\_  
AAU Club Contact

\_\_\_\_\_  
Position with AAU Club

\_\_\_\_\_  
Date signed