

2019 AAU Yakima Valley Spring Basketball League

- National Sanction:** Inland Empire District of the Amateur Athletic Union of the U.S.
- Contact:** Carrie OHara-Gutierrez / PO Box 9757, Yakima, WA 98909
509-453-2696 or 509-388-1722 / Email: carrie@ieaaau.org
- Dates:** **Game Days (Saturdays):** April 6, 13, 20, 27, May 4, 11, 18
- Game Times:** All games on Saturdays: 9:00am, 10:15am, 11:30am, 12:45pm, 2:00pm, 3:15pm, 4:30pm
- Divisions:** Boys: 1st, 2nd, 3rd, 4th, 5th, 6th, 7th Same School, 7th Open, 8th Same School, 8th Open
Girls: 1st, 2nd, 3rd, 4th, 5th, 6th, 7th Same School, 7th Open, 8th Same School, 8th Open
The Yakima Valley Sports Authority reserves the right to place teams into divisions that is Best for all teams. It also reserves the right to accept or reject entries.
- Entry Fees:** **REGISTER & PAY ONLINE BEFORE** Friday, March 15, 2019 for the early fee \$255.
LATE REGISTRATION FEE STARTS Saturday March 16- Wednesday, March 20, 2019 \$305.
NO ENTRIES WILL BE ACCEPTED AFTER MARCH 20!! NO EXCEPTIONS!! SIGN UP EARLY!
AAU Membership fees are not included in the entry fee.
No entry fees refunded after the final deadline date. Payments can be made with VISA MasterCard, Discover Card or American Express ONLINE ONLY!
- AAU Membership:** **2019 AAU cards will be used for the league: Player \$14.00 Coach \$16.00.**
Memberships must be purchased online: www.aausports.org. All players and coaches must have an AAU Card. **REMEMBER:** Membership cards don't get you into the game for free. Only players that are playing are allowed into the game free.
- League Rules:**
1. A player may play for only **ONE** team during league play.
 2. Girls cannot play on boys teams and boys cannot play on girls teams.
 3. Entry fees will not be refunded after the deadline if you drop from the league.
 4. Players cannot wear jewelry of any kind during games, even if it is taped and/or covered up.
 5. Players must be enrolled in Kindergarten or older. **NO PRE SCHOOLERS.**
 6. Players cannot switch teams once games have started.
 7. If your team forfeits/cancels a game with less than 48 hours' notice, your next scheduled league game will be canceled for your team (we will find another team to fill in for you). If you forfeit a game with less than 48 hours' notice on the last weekend of the league, we reserve the right to enforce this rule on a future event your team registers for.
 8. We reserve the right to refuse a team's entry into our events.
 9. Scorekeepers – each team is to have ONE person to keep the individual score sheet that is provided at the score bench. One scorekeeper per team will be allowed into the game free of charge. Please leave scoresheets with the gym supervisor after your game.
 10. Coaches – Only ONE coach per team is allowed into the game free, but more than one may coach & must have a current AAU card
 11. Admission – The gyms are run by clubs – the proceeds from admissions goes back to their clubs for youth activities. ADULTS - \$5.00 STUDENTS - \$3.00 - PLEASE INFORM YOUR PARENTS!
- Rules of play:** 2018-2019 High School Rules will be played, with the following exceptions.
1. No shot clock.
 2. 1st thru 3rd grade boys and girls divisions will use the junior size basketball (27.5"). Boys 4th thru 6th grade and girls 4th grade thru high school divisions will use the women's size basketball (28.5"). Boys 7th grade and up will use the men's size basketball (29.5").
 3. Quarters: 1st - 4th grade: 6 minutes / 5th – 8th grades: 7 minutes
 4. Overtime 2 minutes.
 5. Press Rule: 1st Grade – 8th Grade: 15 points No full court press once your team is up by more than 15 points. Your team must retreat back inside the 3 point arc until opponent crosses the center line with the ball, then you are allowed to play defense. The offense has the option to cross the center line at any time, however the 10 second backcourt count starts when the defensive team is behind the 3 point arc.
 5. Technical or Intentional fouls – 2 points awarded and ball out of bounds.
One technical foul on a coach or fan and he/she is ejected from the gym. One technical on a player, the player sits on the bench for the remainder of the game. Officials and Gym Administrators have the right to eject a fan, player or coach. Coaches and fans must leave the entire gym. **Two technical fouls in the league on a player or a coach, they are removed completely from the league. NO EXCEPTIONS!**
 6. Forfeit time – Game time. You must have 5 players to start the game.
Officials may run a shortened game (2 20 minute halves with less than 5 players)
- Division Awards:** The first place team in each division will receive championship backpacks.