

HOUND'S HOLIDAY HOOPS

3-on-3 Basketball Tournament

Saturday, December 29, 2007

Please mail registration form and \$40.00 entry fee
to:

Tammy Parrish--1221 Appleway--Grandview, WA 98930

Make checks out to: Grandview Boy's Basketball
Booster Club

National Sanction: Inland Empire District of the Amateur Athletic Union

Contact: Tammy Parrish, 509-882-3297 or 830-0056
Email: gvhoops@embarqmail.com
1221 Appleway, Grandview, WA 98930

Site: Grandview High School Gymnasium

Date: December 29, 2007
Registration Deadline: Postmark by December 22, 2007
Teams are guaranteed 3 games

Game Times: Check www.ieaaau.org for game times by Friday, December 28. The games will begin at 9:00 a.m.

Divisions: Boys: 1st, 2nd, 3rd, 4th, 5th, 6th, 7th, and 8th grade
Girls: 2nd, 3rd, 4th, 5th, 6th, 7th, and 8th grade
Divisions are the grade the participants are in during the 2007-2008 school year.
The number of teams registered will determine the number of divisions that will be set up for each age division.

Referees: All games will be officiated by the Grandview Boy's Basketball players and/or coaches.

Entry Fee: \$40.00. Any checks returned NSF will be charged a \$35.00 fee. No entry fees refunded after the deadline date.
Make checks payable to: Grandview Boys Basketball

AAU Membership: All players must have a 2007 AAU card. Memberships can be purchased online at www.aausports.org

Roster: Please fill out attached Registration Form

Rules:

1. **Eligibility:** All players in 1st – 8th grades
2. **Team Size:** Each team may have a maximum of four players and a minimum of three. All members of each team must be the same gender. No co-ed teams.
3. **Baskets:** All age brackets will use ten-foot hoops.
4. **Fouls:** A court monitor will be designated at each hoop and will call all fouls for all age divisions. A foul will result in one free throw from the opposing team.
5. **Technical Fouls:** Two points will be automatically given to the opposing team and maintain possession of the ball.
6. **Opening possession:** The initial possession of the game will be determined by a coin flip. The winner of the coin flip gets possession first.
7. **Change of Possession:** The ball will change possession after scored basket and free throw attempts unless a technical foul is called.
8. **Scoring:** All baskets made from inside the arc will count as one point. Baskets beyond the arc will count as two points. All made free throws are worth one point.
9. **Winning the game:** The game ends when a team reaches a score of 20 points, or whichever team is ahead at the end of a 20-minute game clock.
10. **Time Out:** Each team will be given a one-minute time-out with 10 minutes remaining in the game.
11. **Taking It Back:** On each change of possession, the ball will be taken back behind the “take back” line.
12. **Length of Game:** Each game will be 20 minutes long.
13. **Uniforms:** Teams must provide their own uniforms.

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Registration Form

Team Name: _____ Age Division _____

Female/Male _____

Contact Person _____

Home Phone _____ Cell Phone _____

Contact Address _____

Contact City _____ State _____ Zip _____

Contact Email _____

Coach Name _____

Coach Phone _____

Players	Last Name	First Name	Birth Date	AAU Card #
#1				
#2				
#3				
#4				