

Ghost & Gobbling

3-on-3 Basketball Tournament

Sunday, October 29, 2006



- National Sanction:** Inland Empire District of the Amateur Athletic Union of the U.S.
- Contact:** Roderick Greggs 509-248-5484(h)
- Email:** dj_greggs@yahoo.com / 1212 S. 20th Ave Yakima, WA 98902
- Site:** Lewis & Clark Middle School Gymnasium
- Date:** October 29, 2006
- Registration Deadline:** Postmark by October 24, 2006
Teams are guaranteed 3 games
- Game Times:** The games will begin at 9:00 a.m.
- Divisions:** Boys: 3rd, 4th, 5th, 6th, 7th
Girls: 3rd, 4th, 5th, 6th
Divisions are the grade the participants are in during the 2006-2007 school year.
The number of teams registered will determine the number of divisions that will be set up for each age division.
- Entry Fee:** \$45.00. Any checks returned NSF will be charged a \$35.00 fee. No entry fees refunded after the deadline date. Make checks payable to: Club Yakima Basketball
- AAU Membership:** All players must have a 2007 AAU card. The cost for a player is \$12.00
Memberships can be purchased online: www.aausports.org
- Roster:** Please fill out attached Registration Form
- Rules:**
1. **Eligibility:** All players in 3rd – 7th grades
 2. **Team Size:** Each team may have a maximum of four players and a minimum of three. All members of each team must be the same gender. No co-ed teams.
 3. **Baskets:** All age brackets will use ten-foot hoops.
 4. **Fouls:** A court monitor will be designated at each hoop and will call all fouls for all age divisions. A foul will result in one free throw from the opposing team.
 5. **Technical Fouls:** Two points will be automatically given to the opposing team and maintain possession of the ball.
 6. **Opening possession:** The initial possession of the game will be determined by a coin flip. The winner of the coin flip gets possession first.
 7. **Change of Possession:** The ball will change possession after scored basket and free throw attempts unless a technical foul is called.
 8. **Scoring:** All baskets made from inside the arc will count as one point. Baskets beyond the arc will count as two points. All made free throws are worth one point.
 9. **Winning the game:** The game ends when a team reaches a score of 20 points, or whichever team is ahead at the end of a 20-minute game clock.
 10. **Time Out:** Each team will be given a one-minute time-out with 10 minutes remaining in the game.
 11. **Taking It Back:** On each change of possession, the ball will be taken back behind the "take back" line.
 12. **Length of Game:** Each game will be 20 minutes long.
 13. **Uniforms:** Teams must provide their own uniforms.



Ghost & Gobbling 3 on 3 Basketball Tournament 2006 Team Registration Form

Office Use Only
 Date Rec'd: _____
 Total Paid: _____

Contact Person _____ Home Phone: (____) _____

Address: _____ City/State/Zip: _____

Work Phone: (____) _____ E-mail Address: _____

Coach Name: _____ Coach E-mail Address: _____

Coach Home Phone: (____) _____ Work Phone: (____) _____ Cell Phone: (____) _____

Team Name: _____ City Representing: _____

Check One: October 29, 2006 (Deadline October 24, 2006)

- | | |
|---|--|
| <input type="checkbox"/> Boys 3 rd Grade | <input type="checkbox"/> Girls 3 rd Grade |
| <input type="checkbox"/> Boys 4 th Grade | <input type="checkbox"/> Girls 4 th Grade |
| <input type="checkbox"/> Boys 5 th Grade | <input type="checkbox"/> Girls 5 th Grade |
| <input type="checkbox"/> Boys 6 th Grade | <input type="checkbox"/> Girls 6 th Grade |
| <input type="checkbox"/> Boys 7 th Grade | |

Team 1	Team 2	Team 3	Team 4
1.	1.	1.	1.
2.	2.	2.	2.
3.	3.	3.	3.
4.	4.	4.	4.

**Mail completed entry form and \$45 entry fee to:
 Roderick Gregg, 1212 S. 20th Ave Yakima, WA 98902**