



15TH ANNUAL MARTIN LUTHER KING TOURNAMENT

TOURNAMENT DATES: January 14, 15, 16, 2006

LOCATION: Yakima, Washington

DIVISIONS:	Girls 3 rd Grade	Girls 4 th Grade	Girls 5 th Grade
	Girls 6 th Grade	Girls 7 th Grade	Girls 8 th Grade
	Boys 1 st Grade	Boys 2 nd Grade	Boys 3 rd Grade
	Boys 4 th Grade	Boys 5 th Grade	Boys 6 th Grade
	Boys 7 th Grade	Boys 8 th Grade	

ENTRY FEE: \$175.00

Each tournament bracket is limited to the first eight (8) teams submitting completed registrations and fees. Teams will be guaranteed at least four (4) games.

AAU CERTIFICATION: 15th Annual Martin Luther King Tournament is sanctioned by Inland Empire AAU. All participating players and coaches must have a 2005/2006 AAU Card. AAU cards cost \$12.00 for players and \$14.00 for coaches, and may be purchased from: INLAND EMPIRE AAU, P. O. Box 9603, Yakima, WA 98909; Telephone: (509) 453-2696. The card fee is not included in registration. All rosters will be checked, individuals without cards will cause a team to be disqualified if a player plays without a card.



REGISTRATION: Team registration form, together with entry fee, must be submitted **and received by 5:00 p.m.** on January 6, 2006. Registrations shall be sent to:

Yakima Basketball Club
c/o James C. Carmody
P. O. Box 22550
Yakima, WA 98907
Phone: (509)248-6030
E-mail (questions): yakimabbclub@vmslaw.com

Team roster may be modified at any time prior to first game by **written** notice to tournament director. No additions or changes will be permitted following start of first game. The use of a non-registered player will cause disqualification of the team for the entire tournament.

AWARDS: Individual and team awards will be given to the first three teams in each division. The award schedule may be modified, however, in the event that a division has less than eight (8) registered teams.

TOURNAMENT SHIRTS: Specially designed tournament T-shirts may be purchased at time of registration. Sizes are: Adult S, M, L, XL and XXL. The special pre-tournament cost is \$13.00 per shirt, which **must** accompany registration form. Please designate size on the registration form.

REGISTRATION DEADLINE: 5:00 p.m. - JANUARY 6, 2006

Fifteenth Annual MARTIN LUTHER KING TOURNAMENT

Team Registration Form

Registration Deadline: Received by January 6, 2006

CONTACT PERSON: _____ HOME PHONE: (____) _____ WORK PHONE: (____) _____
 ADDRESS: _____ CITY: _____ STATE: _____ ZIP: _____
 TEAM NAME: _____ UNIFORM COLOR: _____
 E-MAIL: _____

January 14, 15, 16, 2006

DIVISION (CHECK ONE):

- ___ 3RD GRADE - GIRLS
- ___ 4TH GRADE - GIRLS
- ___ 5TH GRADE - GIRLS
- ___ 6TH GRADE - GIRLS
- ___ 7TH GRADE - GIRLS
- ___ 8TH GRADE - GIRLS

- ___ 2ND GRADE - BOYS
- ___ 3RD GRADE - BOYS
- ___ 4TH GRADE - BOYS
- ___ 5TH GRADE - BOYS

REGISTRATION - SHIRT PAYMENTS:

REGISTRATION \$175.00
 SHIRTS _____ @ \$13.00 ea. \$ _____
 TOTAL ENCLOSED \$ _____

- ___ 6TH GRADE - BOYS
- ___ 7TH GRADE - BOYS
- ___ 8TH GRADE - BOYS

All AAU registration numbers will be verified through your local Association. The registration form may be submitted without current AAU membership numbers, but complete information must be provided to and **received by** Tournament Director not later than 5:00 p.m., January 6, 2006. If ordering tournament shirts, please designate size* and total number of shirts ordered.

	NAME: LAST	FIRST	SCHOOL	SHIRT SIZE*	2005-06 AAU#
1.	_____	_____	_____	_____	_____
2.	_____	_____	_____	_____	_____
3.	_____	_____	_____	_____	_____
4.	_____	_____	_____	_____	_____
5.	_____	_____	_____	_____	_____
6.	_____	_____	_____	_____	_____
7.	_____	_____	_____	_____	_____
8.	_____	_____	_____	_____	_____
9.	_____	_____	_____	_____	_____
10.	_____	_____	_____	_____	_____
11.	_____	_____	_____	_____	_____
12.	_____	_____	_____	_____	_____

Mail Entry Fee (\$175.00 payable to Yakima Basketball Club) plus this entry form to:

YAKIMA BASKETBALL CLUB
 c/o James C. Carmody
 P. O. Box 22550
 Yakima, WA 98907
 OR

Deliver to 405 East Lincoln Avenue, Yakima, Washington
 Questions? Call (509) 248-6030 or E-mail: yakimabbclub@vmslaw.com